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An AES-Core Development by Using Verilog

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ABSTRACT: This article emphasized on FPGA design to develop AES CORE using verilog HDL. Mainly the work focus on 5 modules like, key generation, shift rows, mix columns, xoring module and top module- integration. All these modules are authorized in verilog HDL language. The key generation module generates required keys from the given key. The left circular shift operation is performed by shift rows. The mix columns perform the matrix multiplication with constant matrix. Xoring module specifies the xoring the text data with the key. The top module indicates the integration of all modules and it is treated as the AES Core. Prior to AES, Data Encryption Standard (DES) is a widely used method of data encryption using a private (secret) key that was so difficult to break. With the Triple DES implementation of DES, there are 5.1 * 1033 or more possible encryption keys that can be used.

Keywords: AES CORE, FPGA, Verilog HDL, DES.

I. INTRODUCTION

Cryptography has existed in one form or another for thousands of years. From analyzable codes, comprised of numbers and text to unperceivable forms, encryption has played a key role in communication throughout the ages. Encryption played its role in protecting sensitive texts, messages by making them to highly classified. The term Caesar Cipher take us centuries back, so that one can imagine the current age of cryptography. Though this centuries old cipher is now so simple for us to break. But over the time numerous theories, models and structures proposed for different cryptographic techniques. In modern days, mathematical theory and computational hardware practices have significant impact on cryptographic algorithms making them hard to intercept by any antagonist practically, though on paper it seems breakable.

Modern cryptography intersects the disciplines of mathematics, computer science and engineering. Cryptography finds wide application areas from individuals' data secrecy to defence communication to e-Commerce to network security.

II. HISTORY

The Advanced Encryption Standard (AES) for the encryption of electronic data established by the U.S. National Institute of Standards and Technology (NIST) in 2001. It is based on the Rijndael cipher developed by two Belgian cryptographers, Joan Daemen and Vincent Rijmen, who submitted a proposal which was evaluated by the NIST during the implementation of Federal Information Processing Standards Publications (FIPS PUBS). The U.S. government adopted AES initially, now being used globally over worldwide communication networks. It supersedes the Data Encryption Standard (DES), which was published in 1977 [1].

The Data Encryption Standard (DES) was about to expire in 1998, so National Institute of Standards and Technology (NIST) formerly National Bureau of Standards (NBS), initiated a process to develop a Federal information Processing Standard (FIPS) for the Advanced Encryption Standard (AES), specifying an Advanced Encryption Algorithm to replace the Data Encryption standard (DES) the Expired in 1998. NIST has solicited candidate algorithms



(An ISO 3297: 2007 Certified Organization)

Vol. 1, Issue 8, October 2013

for inclusion in AES, resulting in fifteen official candidate algorithms MARS, RC6, Rijndael, Serpent and Two fish of which Rijndael was chosen as the Advanced Encryption Standard [1], [4], [6].

The AES algorithm is a symmetric block cipher that can encrypt, (encipher), and decrypt, (decipher), information. Encryption converts data to an unintelligible form called cipher-text. Decryption of the cipher-text converts the data back into its original form, which is called plaintext. The AES algorithm is capable of using cryptographic keys of 128, 192, and 256 bits to encrypt and decrypt data in blocks of 128 bits [5].

III. METHODOLOGY

The AES algorithm [2] allows input and output data sequences of 128 bits. These sequences are referred to as blocks and the numbers of bits they contain are referred to as their length. The Cipher Key for the AES algorithm may be of 128, 192 or 256 bits in length. Other input, output and Cipher Key lengths are not permitted by this standard. The bits within such sequences are numbered starting at zero and ending at one less than the sequence length, which is also termed the block length or key length. The number "i" attached to a bit is known as its index and will be in one of the ranges $0 \le i < 128$, $0 \le i < 192$ or $0 \le i < 256$ depending on the block length or key length specified.

All byte values in the AES algorithm are presented as the concatenation of the individual bit values, (0 or 1), between braces in the order {b7, b6, b5, b4, b3, b2, b1, b0}. These bytes are interpreted as finite field elements using a polynomial representation

$$b_7 x^7 + b_6 x^6 + b_5 x^5 + b_4 x^4 + b_3 x^3 + b_2 x^2 + b_1 x^1 + b_0 x^0 = \sum_{i=1}^7 b_i x^i \dots (1)$$

Internally, the AES algorithm's operations are performed on a two dimensional array of bytes known as the State [2]. The State consists of four rows of bytes. Each row of a state contains N_b numbers of bytes, where N_b is the block length divided by 32. In the State array, which is denoted by the symbol S, each individual byte has two indices. The first byte index is the row number r, which lies in the range $0 \le r \le 3$ and the second byte index is the column number c, which lies in the range $0 \le c \le N_b$ -1. Such indexing allows an individual byte of State to be referred to as $S_{r,c}$ or S[r, c]. For the AES $N_b = 4$, which means that $0 \le c \le 3$. At the beginning of the Encryption and Decryption the input, which is the array of bytes symbolized by {in0in1 $\cdot \cdot in15$ } is copied into the State array. After manipulation of the state array has completed its final value is copied to the output, which is an array of bytes symbolized by {out0out1 $\cdot \cdot out15$ } [2], [3], [5].

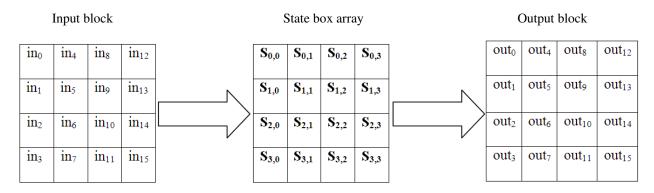


Figure 1: Encryption & Decryption on State Arrays.



(An ISO 3297: 2007 Certified Organization)

Vol. 1, Issue 8, October 2013

At the beginning of the cipher, the input array is copied into the State according the following scheme- $S_{[r, c]} = in [r + 4c]$ for $0 \le r \le 3$ & $0 \le c \le 3$, and at the end of the cipher the State is copied into the output array as shown below- out[r+4c] = s[r, c] for $0 \le r \le 3$ & $0 \le c \le 3$.

A. Encryption

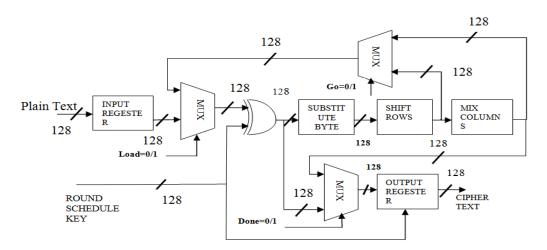


Figure 2: AES Encryption process.

During encryption 128 bit plain text is enciphered, round key scheduled and produces the encrypted cipher text – 128 bit depending on the control signals as follows, i.e., In Encryption mode, Load pin is given logic '1', 128 bit plaintext will be loaded. Reset will be made logic '1', after loading the data. After the end of 10 rounds of internal blocks, Sub bytes, shift rows and mix column processing, done signal will go to logic '1' state and output register, now holds the encrypted output.

B. Decryption

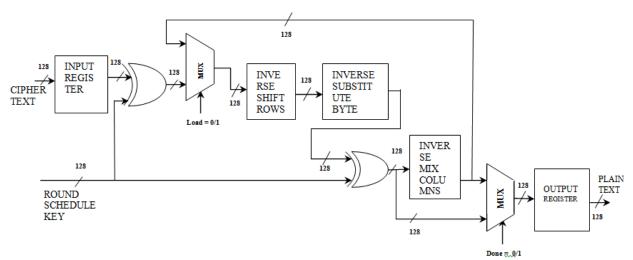


Figure 3: AES Decryption process.



(An ISO 3297: 2007 Certified Organization)

Vol. 1, Issue 8, October 2013

The decryption block processes the cipher text (128 bit) & encrypted key (128 bit), obtained in the final stage encryption and reproduces the original data as decrypted output (128 bit) along with the 128 bit key. The control signal Load will be forced to logic '1' to load Encrypted 128 bit data and 128 bit key schedule and reset is made logic '1' after loading the inputs & then load is made logic '0' and finally the process of decryption continues for 10 rounds to decrypt the data.

C. Verilog Implementation

The Verilog HDL, the most popular rather simpler than VHDL (VHSICHDL) is an IEEE standard hardware description language. It is widely used in the design of digital integrated circuits. Basically Verilog is verification through simulation, for timing analysis, for test analysis and for logic synthesis. Verilog HDL allows designers to design at various levels of abstraction like register transfer level, gate level and switch level. Verilog is used as an input for synthesis programs which will generate a gate-level description for the circuit. Xilinx ISE 13.2 is a software tool developed by Xilinx for synthesis and analysis of HDL designs [7].

D. FPGA Implementation of the Design

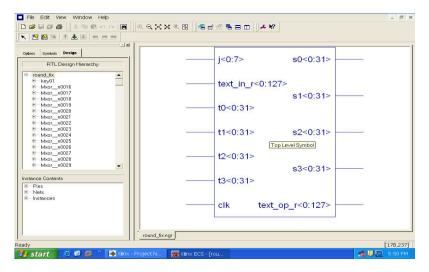


Figure 4: RTL Schematic of AES- 128bit.

Figure 4 shows the RTL schematic of AES-128 bit which comprises of AES Encryption and Decryption, while the Figure 5 depicts RTL schematic of ROM which further treated as AES- S Box.



(An ISO 3297: 2007 Certified Organization)

Vol. 1, Issue 8, October 2013

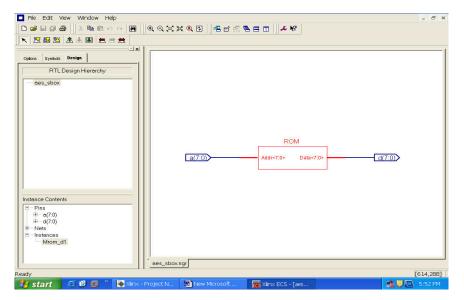


Figure 5: RTL Schematic of AES S box.

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lame	Vali	0 ns	100 ns	200 ns	1300 ns	400 ns	1500 ns	1600 ns	1700 ns	1800 ns	900 ns
2.0	0										
7.0	0										
encrypted_out			000000000000000000000000000000000000000				89ff1abd422625	7381330dbcce6e8810			
encrypted_key							919503103782d				
decrypted_out				000000	000000000000000000000000000000000000000	0000000			012	3456789abcdeffedcba0	23456789
decrypted_keyi				000000	000000000000000000000000000000000000000	0000000				730602009ea95031036	
	0										
16 rst	1										
🐻 Id	1										
16 Id2	1										
16 mode	1										
ikey[127:0]	000										
text_in[127:0]	001					cc9730602009ea9503	1026664964999				

Figure 6: Simulation Result for Enciphering and deciphering.

Figure 6 shows the simulation results using Model Sim for AES-128 bit by considering the following inputs.

Input data - 0123456789abcdeffedcba0123456789; Encryption key - cc9730602009ea9503103666fd864888; The Encrypted output obtained is as shown. Received data -89ff1abd4226257381330dbcce6e8810; Decryption Key -919503103782df80a8c7bbe534d2ce02;

The hardware utilization by various devices during AES Encryption is represented in tabular sheet which includes modules like Add Round Key, Schedule Substitute Byte.



(An ISO 3297: 2007 Certified Organization)

Vol. 1, Issue 8, October 2013

Device Utilization summery(Estimated values)						
Device	Used	Available	Utilization			
No. of Slices	2439	4656	52			
No. of Slice Flip Flops	2252	9312	24			
No. of 4 input LUTs	4229	9312	45			
No. of bonded IOBs	17	232	7			
No. of GCLKs	1	24	4			

TABLE 1 :DEVICE UTILIZATION SUMMARY OF AES ENCRYPTION

Following table summarizes the utilization of various devices while decrypting the data; consisting of Add Round Key module, Schedule Inverse-Substitute Byte module and Inverse- Mix Column module.

Device Utilization summery(Estimated values)						
Device	Used	Available	Utilization			
No. of Slices	2439	4656	52			
No. of Slice Flip Flops	2252	9312	24			
No. of 4 input LUTs	4229	9312	45			
No. of bonded IOBs	17	232	7			
No. of GCLKs	1	24	4			

TABLE 2: DEVICE UTILIZATION SUMMARY OF AES DECRYPTION

V. CONCLUSION

In this way the above proposed work i.e. AES core supports both encryption and decryption standards. Xilinx simulation tool used to verify the design and in response it is concluded that with FPGA (from Spartan family)target device, design uses 2439 slices, 2252 flip flops, 4229 4- input look up tables and operates at 2.97 Gbps (Throughput).

This AES core implementation using Rijndael algorithm for 128 bit data blocks with its far better results than its other opponents encourages the cryptographic standard to focus on to even larger data blocks of lengths like 192 bits, 256 bits of plain text data and to go further with appropriately selected key lengths, in order to achieve the best cryptographic algorithm so that adversaries, intruders are kept away from sensitive information.

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(An ISO 3297: 2007 Certified Organization)

Vol. 1, Issue 8, October 2013

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BIOGRAPHY



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