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Design and Implementation of Worst Case Response Time Analysis for CAN Bus

Parikshit mishra, Prof. Shweta Singh, Asst. Prof. Pragya Mishra, Asst.Prof.Sonulal

Department of ECE, IES College of Technology, Bhopal, India

ABSTRACT- Controller Area Network (CAN) is widely used highly in automotive implementations; with in surplus of 500 million CAN sanctioned microcontrollers manufactured per year. In the year of 1994 schedulability analysis was developed for CAN(Controller Area Network), showing how worst-case response times(wcrt) of CAN messages could be deliberate and prove assurance provided that message response time would never pass their deadline. This main fact-finding has been exhibit schedulability response time in case of worst -case response time analysis. These tools have been used by a large number of major manufactures for automotive in the design of in-vehicle lattice for a wide range of cars and heavy vehicle millions of which have been manufactured over the last 6 years. In this paper we work on execution of data by using less clock cycles, which uses less response time to execute data to transmission.

Through this paper we showed that the original schedulability analysis given for CAN (Controller Area Network) messages is imprecise. It should gives assurance for messages that will in fact miss their deadlines in the worst-case response time analysis. In this paper provides re-evaluate analysis reconcile the problems with the genuine method. The paper explore the possible effect on commercial CAN systems designed and developed using imprecise schedulability analysis and makes exhortation for the revision of CAN schedulability analysis tools. The expand use of electronic components in today's automobiles need more powerful in-vehicle lattice communication protocols.

KEYWORDS: Real time system, CAN protocol, Scheduling, Worst case Response time

I. INTRODUCTION

CAN bus (controller area network) is a vehicle bus standard planned to permit microcontrollers and tools to communicate with each other inside a vehicle lacking a host computer.CAN(Controller Area Network) bus wire is a message-based protocol, depict specifically for automotive programs but now also used in other areas such as aerospace, maritime, industrial automation and medical component. Development of CAN bus started originally in 1983 at Robert Bosch GmbH.The protocol was officially comesout in 1986 at the Society of Automotive Engineers (SAE) congress in Detroit, Michigan. The first CAN controller chips, produced by Intel and Philips, came on the market in 1987. Bosch published the CAN 2.0 specification in 1991. In 2012 Bosch has specified the improved CAN data link layer protocol, called CAN FD, which will extend the ISO 11898.CAN bus is one of five protocols used in the OBD-II vehicle diagnostics standard [1]. The OBD-II standard has been obligatory for every cars and light trucks sold in the United States since 1996, and the EOBD standard has been obligatory for all petrol vehicles sold in the European Union since 2001 and all diesel vehicles since 2004[1]. The automobile firms have formerly validated the arrival of different electronic control systems that have been evolved in pursuit of protection, ease, impurity prevention, and low cost. These regulate structures, however, presented a disadvantage in that since the transmission data types, needed reliability, etc. varied in the middle of every structures, they were configured in many wire lines, final outcome is grows bus tackle. The following ISO 11898 diagram shows the basic function between CAN bus and ISO-OSI model layers.



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Figure 1. The Layered ISO 11898 Standard Architecture

II. CAN COMMUNICATION PROTOCOL

This CAN protocol include the transport, data link, and physical layers of the primary OSI (Open system interconnection) referral model. Figure 2 shows the defined objects of each layer of the primary OSI referral model in the CAN protocol. Data link layer is divided into MAC (Medium Access Control) and LLC (Logic Link Control) sub-layers, of which the MAC sub-layer compose the nucleus of the CAN protocol. The purpose of the data link layer is to put the waves collect from the physical layer jointly into a relevant message to prepare a process for data communication control such as transmission error control. More specifically, this comprise unite messages into a frame, adjudge data collision, get back ACK, and identify or inform errors [6]. These purposes of the data link layer simply are accomplished in hardware by the CAN controller. The physical layer, the protocol describes the mode in which waves are literally transmitted and the bit timing, bit encoding, and synchronization strategies. However, this does not convey that the waves levels, transmission speeds, sampling nodes senses, driver and wire electrical features, and connector configuration are described specifically through CAN protocol. All of these need to be selected for each structure by the user. At CAN identifications of BOSCH, there are no definitions with respect to the electrical features, etc. of transmitters, receivers and wires, receivers and buses are defined in every.

A. CAN PROTOCOL STANDARDIZED BY ISO

The CAN protocol has been standardized by ISO, so that there are many ISO standards for CAN such as

ISO11898 and ISO11519-2. In the ISO11898 and ISO11519-2 standards, there is no dissimilarity in definition of the data link layer, but dissimilarity prevails for the physical layer. The CAN transmission protocol, ISO-11898: 2003, describes how data is proceeds in the middle of devices on a lattice and abide by to the Open Systems Interconnection (OSI) model that is described in expression of layers. This inclusion to ISO, the CAN protocol is standardized by industry firms such as SAE*1, as well as by personal foundations and company Table lists CAN base standard specifications. Shows the transmission protocols for automotives categorized by communication speed [12].



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Software Control	7. Application layer		Layer	Defined items	Description
	6. Presentation layer		Layer 4	Retransmission control	Retries transmission endlessly.
	5. Session layer		Layer 2 (LLC)	Received message selection (acceptance filtering)	Permits point-to-point connection, simultaneous broadcast connection, or group broadcast connection.
	4. Transport layer			Overload notification	Notifies that preparation for reception is not complete yet
				Error recovery	Retransmits data.
	3. Network layer		Layer 2 (MAC)	Message framing	There are 4 types of frame: data frame, remote frame, error frame, and overload frame.
	2. Data link layer	LLC		Connection control method	Contention method (multicast supported)
		MAC		Arbitration for data collision	The ID with higher priority than others is allowed to continue to send by arbitration.
	1. Physical layer			Spread of failure suppression function	Temporary and continual errors are automatically discriminated to eliminate a faulty unit.
re Control				Error notification	Notifies an error such as CRC error, stuffing error, bit error, ACK error, or format error.
dwa				Error detection	All units can detect an error at any time.
Har				Response method	One of two types: ACK or NACK.
				Communication method	Half-duplex communication
			Layer 1	Bit encoding	NRZ-based encoding or 6-bit stuffing.
				Bit timing	Bit timing and bit sampling counts (selectable by user)
				Synchronization method	Synchronization by synchronizing segments (SS) (resynchronization function available)

Figure 2. Basic OSI Reference Model of ISO and the CAN Protocol



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III. WORST CASE RESPONSE TIME

The Response time analysis for CAN focus to offer a approach of measuring the worst-case response time of every message. These values can then be measured to the message deadlines to control if the network is schedulable. For structure abide by with the scheduling model [2] the CAN has adhere to enact pre determined priority non-pre-emptive scheduling of messages. Upcoming the inspection in the worst-case response time of a message can be estimated as being made up of three component:(i)one the queuing jitter Jm, communicate to the longest time connecting the start off occurrence and the message being queued, prepared for imparting on the bus,(ii)the queuing waiting Wm, communicate to the longest time that the message can endure in the CAN controller slot or tool driver queue before begin successful transmission on the bus,(iii)the communication time Cm, communicate to the longest duration that the message can take to be transmitted[3-4].

The WCRT of message m is given by Rm = Jm + Wm + Cm (1)

The message is said to be schedulable if and only if its worst-case response time is less than or equal to its time limit $(Rm \leq Dm)$ [5]. The structure is schedulable if and only if all of the messages in the structure are schedulable. The queuing waiting time consist of obstruct Bm, due to bottom prime concern messages which may be in the operation of being communicated when message m is queued and intrusion due to higher prime concern messages which may win interposition and be transmitted in partiality to message m [7-8]. The worst-case queuing waiting for message m occurs for some case of message m queued within a priority level- m busy period that initiates instantly after the longest lower prime concern message begins transmission. Here maximal occupied session begins with a so-called censorious immediate [9-10] where message m is queued again after the shortest viable time intervals. In the residue of this paper a occupied duration means this uttermost length busy duration. If more than one case of message m is transmitted during a prime concern level-m busy period, then it is required to control the response time of every case in order to find the overall worst-case response time of the message [12]. Here are some important role we discuss about CAN bus frames.

Frame	Roles of frame	User settings
Data frame	This frame is used by the transmit unit to send a message to the receive unit	Necessary
Remote frame	This frame is used by the receive unit to request transmission of a message that has the same ID from the transmit unit.	Necessary
Error frame	When an error is detected, this frame is used to notify other units of the detected error.	Unnecessary
Overload frame	This frame is used by the receive unit to notify that it has not been prepared to receive frames yet.	Unnecessary
Interframe space	This frame is used to separate a data or remote frame from a preceding frame.	Unnecessary

Figure 3: Frame Types and Roles of Each Frame



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IV. CAN BUS FRAME

Data Frame: The work of this data frame is used by the transmit unit to send a message to the receive unit, and is one of the most fundamental frame managed by the user. This data frame contains seven fields.[13]

(1) Start of frame (SOF): The work of this field shows the beginning of a data frame.

(2) Arbitration field: The work of this field shows the priority of a frame.

(3) *Control field*: The work of this field shows reserved bits and the number of data bytes.

(4) Data field: The work of this field is the content of data. Data length in the range 0 to 8 bytes can be transmitted.

(5) CRC field: The work of this field is used to find out the frame for a transmission error.

(6) ACK field: The work of this field shows a signal for confirmation that the frame has been received normally.

(7) End of frame: The work of this field shows the end of a data frame.

V. RESULTS & SIMULATION

In this paper we discuss about response time analysis for CAN bus in worst case scenario. The Software simulators are typically used to run Verilog HDL-based designs. The Software simulators sprint on a generic computer or server. We load the Verilog HDL code and simulate the behavior in software We work coding part on Xilinx 14.1version and simulation work done on Modelsim. We work coding on Verilog HDL language. The simulation result shows FIFO (first in first out) data transmission by providing module clock, reset, write, data in, adder, data out and FIFO selected and other simulation result is done by CRC (cyclic redundancy check) by providing module clock, data, enable, initialize and crc. Our main focus to reduce response time by using less clock frequency.



Figure: 4 Data Transmission through Fifo

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Figure: 5 Crc Data Payload Transmission

VI. CONCLUSION

Inside this paper we discuss about response time analysis in worst case scenario by using software Xilinx and Modelsim and Verilog coding for data payloads and transmission of data. This is done by avoiding bit stuffing and it is done by ignoring continuous bits of 0s and 1ns [12]. In future there is wide increment use of CAN bus in many fields like in space and in marines.

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