



Enhancing Security in Wireless Ad-Hoc Network Using ZKP

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Abstract: Communication in network is based on client server model where an infrastructure is required between two clients or mobile to communicate with each other even though they are closed to each other. In earlier human communication model, two people those are physically closed to each other can talk directly without any server. In spontaneous network there is no server or any infrastructure between nodes to communicate, anybody those who wants to communicate can join, communicate and leave the network without any central server. Authentication in Wireless ad-hoc Network is difficult and challenging because of its frequent topology changes. Due to the mobility of nodes the connection may be loss. When the connectionless node wants to rejoin into the network node re-authentication will be needed. A secure self configured protocol is required for user authentication, validation and data transfer. Zero knowledge protocol is a secure self-authenticated protocol. Secured protocol uses a hybrid symmetric/asymmetric key encryption scheme for user authentication and to exchange data. ZKP is used to re-authenticate and share the secure services without any infrastructure. Central authority based authentication schemes have been proposed and with every movement of a node outside the network demands re-authentication of the nodes by the central authority before the node rejoins the network. ZKP reduces the dependences on the Central authority for re-authentication thereby avoiding the attacks that are possible during re-authentication and service sharing.

Keywords: Zero Knowledge Proof (ZKP), Authentication, Re-Authentication, Wireless Ad-hoc network, Spontaneous Network, Central Authority

I. INTRODUCTION

Mobile Ad-hoc Networks is a collection of two or more nodes equipped with wireless communications and networking capability. These nodes can communicate with other nodes that immediately within their radio range or outside their radio range. The Spontaneous Wireless Ad-hoc Networks does not have any gateway, every node can act as the gateway. The notion of a mobile ad hoc network is a network formed without any central administration which consists of mobile nodes that use a wireless interface to send packet data. Since these nodes in a network can act as routers and hosts.

Confidentiality, integrity and authentication are security features wireless ad hoc network, so these are more important for any form of communication be it wired or wireless. Authentication and Confidentiality is more difficult in a spontaneous wireless network, because that doesn't have a fixed infrastructure. The major problem in ensuring security service in an MANET lies on managing the keys and providing privacy for data communication [18].

Spontaneous wireless ad hoc networks - are created by a set of mobile terminals placed in a close location that communicate with other mobile terminal, sharing resources, services or computing time during a limited period of time and in a limited space.

Network management should be transparent/visible to the user. A spontaneous wireless ad hoc network is a special case of wireless ad hoc networks. They usually have no dependence on a centralized administration.

Important features in spontaneous networks [14] are mentioned below:-

1. Network boundaries are poorly defined.
2. The network is not planned.
3. Hosts are not preconfigured.
4. There are not any central servers.
5. Users are not experts.

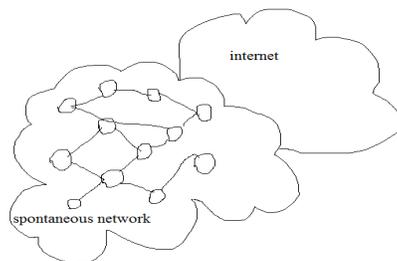


Figure 1. Network Model

Well defined, efficient and user-friendly security mechanisms is required for Spontaneous wireless ad hoc networks. Tasks to be performed include: identification of user, their authorization, assignment of address, name service, operation, and safety. Generally, Certificate Authority (CA) is used by wireless ad hoc networks with infrastructure to manage authentication of node and trust [20]. To transfer image require less security but to transfer confidential/secure information require high security therefore encryption and decryption techniques are required to share information.

In wireless ad hoc networks Certificate Authority (CA) is used to authenticate the user and manage the trust. For this Central Authority needs more computing capacity and time. In such networks, for node authorization and user authentication a dependable media is required, it has some failure. Security in spontaneous is based on the users service needs, and to obtain a distributed certification authority it necessary to build trust networks. The network allows users to join into the network. Hence, the new user is trusted by the certification authority. This allows the network to have a DNS and also distribution of network management.

II. THE PROBLEM

In spontaneous wireless ad hoc network security should be based on the required confidentiality, integrity, node cooperation, anonymity, and privacy. Exchanging pictures between users requires less security than exchanging confidential information between managers. Furthermore, all nodes in network may not be able to execute routing protocol and security protocols. Dynamic networks with group signatures, flexible memberships and distributed signatures are difficult to manage [13]. In mobile ad hoc networks key exchange mechanisms are needed to achieve a reliable communication, node authorization and user authentication.

Cryptographic hybrid key management methods for secure routing in MANET are not enough for spontaneous wireless ad hoc networks because they need an initial configuration (network configuration) or external authorities (central certification authorities) [17]. Symmetric and asymmetric key algorithm [12] does not propose a secure spontaneous network protocol. MANETs need secure routing protocols to prevent the security attacks like MIME, Reply, and clone attack. There exist more secure routing protocols, such as AODV, DSR, DSDV, OLSR etc, but these protocols are either too expensive or have unrealistic requirements. These routing protocol consume more resources, and delay.



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MOTIVATION:

The secure protocol (Zero knowledge proof) that create the network by adding nodes for sharing secure service without data losses. ZKP perform the re-authentication for avoiding malicious nodes in the network.

III. CONTRIBUTION

The proposed protocol in this paper can establish a secure self-configured environment for resources and services sharing and data distribution and among users [15]. Based on the service required by the users security is established. A user is able to join the network because user knows someone that belongs to it. Thus, the certification authority is distributed between the users that trust the new user and existing user while rejoin into the network.

In this paper we use ZKP for re-authentication, asymmetric cryptography, where each device has a public-private key pair for device identification and symmetric cryptography to exchange session keys between nodes. There are no anonymous users, because confidentiality and validity are based on user identification.

ZERO KNOWLEDGE PROOF PROTOCOL

Zero knowledge proof protocol ensures authentication to trust the node. Zero Knowledge Proofs are cryptographic protocols which do not reveal the secret information during the execution of the protocol, the two parties sender and verifier communicate with each other interactively by many transactions, at the end of the execution of the protocol the verifier will be convinced by the prover that the prover knows the secret without revealing the secret itself to the verifier.

If the node release from the network, and ready to rejoin the network by using re-authentication mechanism. The re-authentication mechanism is done to avoid the malicious nodes.

Let us consider an ad-hoc network with n number of nodes, if a new node x wants to rejoin the network, it gets authenticated by the closest/neighbor nodes B and C, making node x is a valid node. Once node x have been authenticated it starts its communication among the nodes in the ad-hoc network.

Step 1: New node x private keys are $s_1 = 3$ and $s_2 = 7$. It chooses 2 random numbers m_1 and m_2 , such that $m_1 = 5 > s_1$ and $m_2 = 9 > s_2$. Then node x sends m_1 to node B and m_2 to node C respectively.

Step 2 : The nodes B and C chooses 2 large prime numbers $p_1 = 2$, $q_1 = 3$ and $p_2 = 3$, $q_2 = 5$, then calculates $n_1 = p_1 * q_1 = 6$ and $n_2 = p_2 * q_2 = 15$. Node B sends n_1 to x and node C sends n_2 to x .

Step 3: The new node x computes v_1 and v_2 such that, $v_1 = s_1^2 \text{ mod } n_1$, $v_2 = s_2^2 \text{ mod } n_2 = 15$ respectively, Now the 2 public keys of the node x are $(v_1, n_1) = (3, 6)$ and $(v_2, n_2) = (4, 15)$.

Step 4: The node x chooses two random numbers $r_1 = 4$ and $r_2 = 3$ and computes $x_1 = r_1^2 \text{ mod } n_1 = 4$; $x_2 = r_2^2 \text{ mod } n_2 = 9$. Now x sends x_1 to B and x_2 to C .

Step 5: The nodes B and C chooses the challenge values $e_1 = 0$, $e_2 = 1$, then node B sends e_1 to x and node C sends e_2 to x .

Step 6: The new node x sends the random number $r_1 = 4$ to node B . Then node B verifies that $r_1^2 = x_1 \text{ mod } n_1 = 4$ Likewise node x calculates $y_2 = r_2 s_2 \text{ mod } n_2 = 6$ and sends to the node C . Then node C verifies that $y_2^2 = x_2 v_2 \text{ mod } n_2 = 6$

Once the verification of the node x has been done by the nodes B and C node x allowed to communicate with the other nodes in the network.

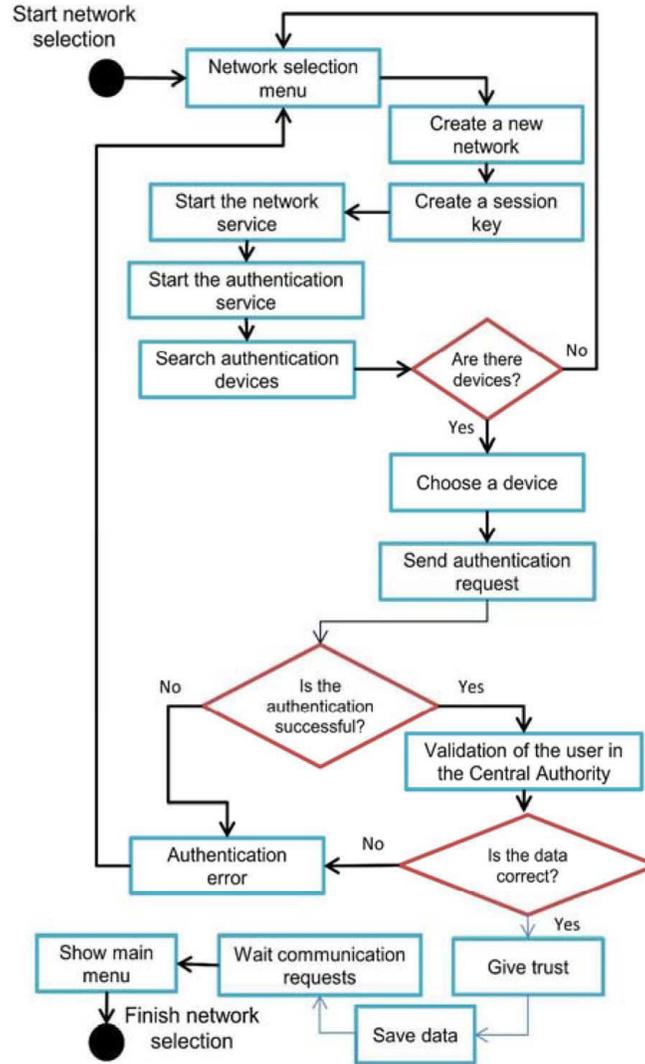


Figure 3. Network Creation

Network Creation:

The legitimate node first joined into the network by providing the identity, ip address, name, password to its neighbor node.

Authenticated Server:

Authenticated server generates a ticket and session key for each node. And authenticate the node for service sharing using this ticket and session key.

Service Server:

Service server provides the service to user after getting verification message from authenticated server.

Server Control

The legitimate user first joined in the network by proving the identity to neighbor node. Then the user sends his details and wait for the TGS (TICKET Granting Session key). If the authenticated server identify the legitimate user it gets all the client details then grants the TGS to client. Based on the TGS key the user request service to the service server. Then the service server gets all User details and verified with the Authenticated server. If the verification is done, service server provide valuable services to the trusted user.

Re-Authentication

Re-authentication happens when an authenticated node wants to rejoin the network after it has lost its connectivity due to mobility.

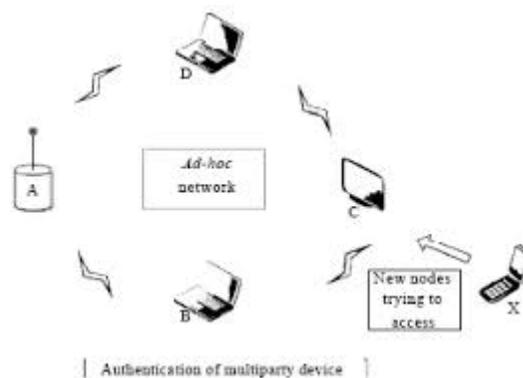


Figure 4.Re-authentication

This mechanism is used mainly to avoid the malicious nodes to enter into the network.

VII.CONCLUSION

The Zero Knowledge Proof protocol allows the creation and management of a spontaneous wireless ad hoc network. Secure protocol (ZKP) is used to share the secure services and re-authentication. Re-authentication scheme proposed for MANETs without the necessity of CA using ZKP which do not reveal any useful information during the protocol execution. Some procedures are provided for re-authentication and sharing the service: a unique IP address is assigned to each device, ticket and session key is generated for each user. A user without advanced technical knowledge can set up and participate in a spontaneous network. The security schemes included in the protocol allow secure communication between end users .It consume less energy, power and time during protocol execution.

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